

Fort Sill Regulation 200-1

Environmental Quality

**Recreational Use,
Management,
Harvest, and
Protection of Natural
Resources**

**Headquarters, U.S. Army Garrison
455 McNair Avenue, Suite 119
Fort Sill, Oklahoma 73503
7 September 2026**

UNCLASSIFIED

Department of the Army
Headquarters, U.S. Army Garrison
455 McNair Avenue, Suite 119
Fort Sill, Oklahoma 73503
07 September 2026

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Effective: 07 September 2026

Environmental Quality Recreational Use, Management, Harvest, and Protection of Natural Resources

Summary. This regulation supersedes previous versions of the Fort Sill Regulations 200-1, Recreation Use, Management, Harvest, and Protection of Natural Resources, 21 July 2025. It establishes responsibilities, procedures, and rules for all personnel utilizing Fort Sill's training areas for recreational purposes. In addition, this regulation provides for the management and protection of natural resources on Fort Sill.

This regulation is distributed and published solely through the Directorate of Human Resources, Administrative Services Division Homepage at: <https://armyetaas.sharepoint-mil.us/sites/TR-FcoE/SitePages/Publications-and-Forms.aspx>.

Applicability. This regulation applies to all individuals that enter Fort Sill for the purposes of hunting, fishing, or outdoor recreation. This regulation covers only the Fort Sill regulations for hunting and fishing. All individuals entering Fort Sill under the authority of this regulation are also subject to local, state, and federal laws and regulations.

Supplementation. Supplementation of this regulation is prohibited without prior approval from the Directorate of Public Works, Environmental Quality Division, Natural Resources Branch (DPW, EQD, NRB)

Suggested Improvements. The proponent of this regulation is the Directorate of Public Works, Environmental Quality Division, Natural Resources Branch (DPW, EQD, NRB). Users are invited to send comments and suggested improvements on Department of the Army (DA) Form 2028 (Recommended Changes to Publications and Blank Forms) directly to DPW, EQD, NRB.

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SUMMARY OF CHANGE

- No guest shed hunting.
- Raccoon hunting authorized to use shotgun no larger than .410 gauge.
- Clarification of suspension appeals process.
- Clarification for eligibility of dependents.

TABLE OF CONTENTS			
		Paragraph	Page
Chapter 1	Introduction		6
	Mission	1-1	6
	Purpose	1-2	6
	Reference	1-3	6
	Records Management	1-4	6
	State and Federal Laws	1-5	6
	Weapons and Concealed Weapons	1-6	6
	Prohibited Activities	1-7	6
	Authority	1-8	7
Chapter 2	Responsibilities		8
	Sportsman	2-1	8
Chapter 3	Eligibility		8
	Eligibility	3-1	8
	Fort Sill Sportsmen Safety Class	3-2	9
	License and Permits	3-3	10
	Eligible Minor Children Hunting	3-4	10
Chapter 4	iSportsman		11
Chapter 5	All Recreational Use		12
Chapter 6	Hunting		14
	Big Game Hunting	6-1	14
	Big Game Hunting Restrictions	6-2	15
	Hunting Compartments	6-3	16
	Non-Ambulatory Hunters	6-4	17
	Handicap Accessible Blinds	6-5	17
	Guest Hunting	6-6	17
	Youth Gun Deer Season	6-7	18
	Archery Deer Hunting	6-8	19
	Muzzleloader Deer Hunting	6-9	19
	Gun Deer Hunting	6-10	20
	Standby Hunting: Gun Deer	6-11	22
Chapter 7	Elk		22
	General	7-1	22
	Archery Elk	7-2	23
	Youth Cow Elk Gun	7-3	25
	Muzzleloader Elk Hunting	7-4	25
	Gun Elk Hunting	7-5	26
Chapter 8	Turkey		28
	General	8-1	28

	TABLE OF CONTENTS (Cont.)		
	Youth Turkey Hunting	8-2	28
Chapter 9	Waterfowl Hunting		29
Chapter 10	Small Game Hunting		30
Chapter 11	Fishing		31
Chapter 12	Recreation- Other than Hunting or Fishing		33
Chapter 13	Firewood Cutting		34
Appendix A	Required Publications		35
Appendix B	Post Permit Suspension/Revocation Guide		37
Appendix C	Licensing Requirements Reference Table		41
Appendix D	Quanah Range Access		43
Glossary			45

CHAPTER 1 – Introduction

1-1. Mission. Provide recreational opportunity for military members, their family members, retirees, and other eligible sportsmen through professional management and stewardship of natural resources resulting in soldier resiliency, optimum use of training lands, promoting biodiversity and ecosystem functionality, and compliance with environmental laws.

1-2. Purpose. This regulation establishes policies, procedures, rules, and responsibilities for the recreational use of ranges and training areas on Fort Sill, including harvesting fish, wildlife, and other resources.

1-3. Reference. Required and related publications and prescribed and referenced forms are listed in Appendix A.

1-4. Records Management. Records created because of processes prescribed by this regulation must be identified, maintained, and disposed of according to Army Regulation (AR) 25-400-2, The Army Records Information Management System (ARIMS) and DA Pamphlet 25-403, Army Guide to Recordkeeping. Record titles and descriptions are available on the Army Records Management website: (<https://armyeitaas.sharepoint-mil.us/teams/ArmyRecordsManagement/SitePages/Home.aspx>).

1-5. State and Federal Laws. All persons participating in hunting, fishing, boating, or other outdoor recreational activities on Fort Sill will comply with state and federal fish and game laws as well as Army and Installation regulations and will cooperate fully with representatives of law enforcement agencies. This regulation addresses deviation from state law. Fort Sill season dates and bag limits receive approval and coordination from the Oklahoma Department of Wildlife Conservation. Anything not addressed by this regulation is covered by the Oklahoma Department of Wildlife Conservation's current hunting and fishing regulations.

1-6. Weapons and Concealed Weapons. Concealed carry permits of any state are not recognized on Fort Sill at any time. Possession of concealed weapons is prohibited. All weapons must be registered and comply with weapon registration per Fort Sill Regulation 190-11. Weapons restrictions are governed by FS Regulation 190-11. Additional restrictions are listed in Fort Sill Regulation 200-1. Suppressors are permitted on Fort Sill. Suppressor usage for hunting must comply with FS Regulation 190-11.

1-7. Prohibited Activities. The following is a partial list of prohibited activities:

- a. **DO NOT TOUCH UNEXPLODED ORDNANCE (UXO) OR UNKNOWN ITEMS!**
- b. Recreational shooting or discharging of any firearm. Recreational Archery target shooting is permissible at one of the three archery ranges located on the Installation.

c. Introducing plants, animals, insects, fish, or their parts onto the Installation, except as authorized by the Directorate of Public Works (DPW).

d. Entering the Installation for the purpose of locating or "taking" plants or animals (as defined under the Endangered Species Act); to include but not limited to, harassing, harming, pursuing, shooting, wounding, killing, trapping, capturing, collecting, or attempting to engage in such conduct.

e. Removing forest products (wood, firewood, etc.) without proper authorization.

f. Magnet fishing, use of metal detectors, and the removal of any artifacts.

g. Bypassing closed range gates.

h. Using military structures for hunting purposes. Firing a weapon within 440 yards of any dwelling, structure, or area containing personnel. Hunting within 600 yards of any troop activity. Discharging any weapon into or across any pond or lake is prohibited except for authorized hunting activities. Discharging a firearm across any public road, highway (or right-of-way) or railroad right-of-way. Public roadways are defined as any governmental or corporate roadway where vehicular traffic is not restricted, and the roadway is routinely used by the general public.

i. Swimming in non-designated areas of Fort Sill.

j. See Appendix B for a full list of prohibited actions.

1-8. Authority.

a. Outdoor Recreation programs are administered through Fort Sill DPW EQD, Natural Resources Branch. The DES, Law Enforcement Division, Game Warden Branch has sole authority to enforce criminal federal and state laws and Army regulations in accordance with (IAW) AR 200-1.

b. Natural Resources Branch has the responsibility to implement this regulation in the execution of hunting, fishing, and outdoor recreation activities that are IAW federal, state, and local laws that are consistent with the Garrison Commander and Senior Commander's intent.

c. Fort Sill Directorate of Plans, Training, Mobilization, and Security (DPTMS) Range Operations Branch has sole authority to identify training area conflicts in the range complex. DPTMS indicates conflicts using digital tables, and provides spreadsheets for elk archery season, deer muzzleloader season, and deer/elk gun seasons.

CHAPTER 2 – Responsibilities

2-1. Sportsmen.

- a. All personnel participating in outdoor sportsman events WILL follow federal, state, and Installation laws, regulations, and procedures.
- b. Harassment or threatening of CLEO or EQD/Natural Resources staff will not be tolerated.
- c. All firearms brought onto the Installation will be registered IAW FS Reg 190-11.
- d. Sportsmen will transport all firearms onto the Installation IAW FS Reg 190-11.
- e. Sportsmen are asked to report all unexploded ordnance (UXO) or unknown items found to Range Operations Division 580-442-2994/2008 for disposal by the Installation Explosive Ordnance Disposal (EOD) unit. If the Range Operations Fire Desk is closed, ensure reports are provided to the Natural Resources Branch as well. Sportsmen are to maintain a distance of no less than 15 meters to any UXO at all times.
- f. Sportsmen will notify Sportsman Services of any changes to their eligibility status.
- g. Sportsmen will report all game animals taken via the Oklahoma Department of Conservation "Go Outdoors Oklahoma" website or App and in iSportsman. All game taken on Fort Sill count against the individual hunter's state of Oklahoma Game bag limits.
- h. All hunting and fishing season dates and bag limits will be published annually on iSportsman.
- i. All sportsmen including guests will obtain an account and use iSportsman for all recreation activities on ranges. The only exceptions are stated in Chapter 3-4e.

CHAPTER 3 – Eligibility

3-1. Eligibility.

- a. Eligible recreational users identified as a Sponsor are authorized to hunt and fish on Fort Sill and are authorized to sponsor guests as described in Chapter 6. A guest is any individual that does not meet eligibility requirements noted in this section. Eligible users authorized to sponsor a guest are:

- (1) Active-Duty Military – Common Access Card (CAC) required.
- (2) Military Retirees – All eligible retirees with a DD Form 2 RET or Next Generation ID Card indicating Retiree status.

(3) Any National Guard or Reserve servicemember, whether on active-duty orders or in a drilling status, with a CAC. This does not include members of the Inactive Ready Reserve.

(4) Honorably discharged veterans rated by the Veterans Administration as 100 percent disabled from a Service-connected injury – Veterans Affairs letter stating the percentage of disability awarded required.

(5) Foreign military service members stationed on Fort Sill for a period greater than 120 days. A Uniformed Services (Military) ID Card required.

(6) Full-time permanent and term DoD, and VA civilians stationed on Fort Sill – CAC required.

(7) Full-time permanent Non-Appropriated Fund (NAF) civilians stationed on Fort Sill – CAC required.

(8) Fort Sill retired DoD, VA, and NAF civilians – SF50 required.

(9) Dependents 18 years or older of listed personnel in this section 3.1a (1 through 8) – DEERS ID or marriage license required.

(10) Un-remarried widow or widower of a member or former member of a uniformed service so long as the member or former member met eligibility requirements in 3.1a(1)-(8).

b. Eligible Recreational users identified below are eligible to hunt and fish on Fort Sill, but are **NOT** authorized to sponsor guests:

(1) Dependents of personnel listed in paragraph 3-1a. who are 17 years old and younger – DEERS ID required.

(2) Dependent children of personnel listed in paragraph 3-1a who are 21 years of age or older and meet standard DEERS eligibility criteria. This includes full-time students ages 21-23 (proof of post secondary school enrollment required each semester) and incapacitated adult dependents (valid DEERS ID reflecting approved incapacitated status required).

(3) Cameron University ROTC contracted cadets – memorandum from the Professor of Military Science required.

3-2. Fort Sill Sportsmen Safety Class.

a. Eligible recreational users aged 9 and over must create a Fort Sill iSportsman account, view the Fort Sill Sportsmen Safety Class, view the UXO safety video, and present eligibility documentation prior to obtaining a Fort Sill Permit. UXO Safety Class is an annual requirement.

b. Guests do not require the Fort Sill Sportsmen Safety Class but must be accompanied by a valid eligible sponsor. Guests must take the annual online UXO safety briefing and purchase a daily permit.

3-3. Licenses and Permits.

a. Individuals hunting, fishing, or recreating on Fort Sill must possess the appropriate Installation and state licenses and permits:

(1) A state hunter education certificate is required for all personnel hunting on Fort Sill. Oklahoma Hunter's Education can be taken online at Oklahoma Hunter Education | Oklahoma Department of Wildlife Conservation (wildlifedepartment.com). Hunters exempt from this requirement by the state of Oklahoma are also exempt on Fort Sill.

(2) A Fort Sill iSportsman permit purchased at Home – Fort Sill – iSportsman. See chapter 4, iSportsman.

(3) All hunters and fisherman must have applicable Oklahoma state licenses, season specific method licenses, stamps, and appropriate permits to participate in on-post hunting and fishing seasons. Annual state licenses and season-specific licenses (migratory bird, turkey, deer, elk) may be purchased online at <https://gooutdoorsoklahoma.com/> or from a local vendor.

b. Veterans providing documentation of a Service-Connected Disability rating of 100% are eligible for a discounted on-post permit.

3-4. Eligible Minor Children Hunting.

a. All minors are required to have any special licenses and hunter education as required by the state (or enrolled in the Oklahoma Youth Apprentice Program). The Oklahoma Hunter Education Course can be taken online at Oklahoma Hunter Education | Oklahoma Department of Wildlife Conservation (wildlifedepartment.com).

b. Hunters ages 9-17 require an iSportsman account and the free fishing/hunting permit on iSportsman at <https://ftsill.iSportsman.net/>. All youth wanting to participate in youth draws must have an iSportsman account. Mentors hunting big game must be within arm's length of the apprentice hunter or close enough to take immediate control of the firearm or archery equipment. Mentors hunting small game must be in sight of and able to communicate with the apprentice hunter in a normal voice without the aid of any communication device. When a license is not required, the hunter apprentice must be accompanied by an adult eighteen (18) years of age or older who possesses a certificate of hunter safety or is exempt from the hunter safety certification requirements.

c. Minors under 16 years of age cannot participate in regular elk seasons.

d. Minors aged 12-17 are eligible to participate in youth cow elk season.

e. Minors under 10 years of age must meet Oklahoma State Law to participate in gun deer or muzzleloader deer hunting.

f. Minors 8 years of age and younger are not required to have Fort Sill annual permits or an iSportsman account (see exception at para 3-4b).

g. Minors 8 years of age and younger are permitted to be in the field and must be accompanied by an eligible adult sponsor. No check in is required for minors 8 years of age and younger who are with an eligible adult sponsor. They are permitted to fish but are not permitted to carry a weapon. They may be in the field with an adult sponsor who is hunting.

h. Minors 17 years and younger may accompany a hunting adult as a non-hunting participant during gun seasons.

g. Non-eligible youth ages 9-17 who do not fall into one of the eligibility categories under (3-1) must create an iSportsman guest account and purchase daily permits to recreate on the installation.

CHAPTER 4 – iSportsman

a. iSportsman at <https://ftsill.iSportman.net/> is the required platform Fort Sill uses to execute and manage the hunting, fishing, boating, and outdoor recreational programs on Fort Sill. All individuals will have an iSportsman account to obtain and print their annual vehicle parking pass to be used every time an individual is signed out to recreate. The parking pass will be displayed on the vehicle's dash, side window or on the vehicle in a manner clearly visible from the ground on the outside of the vehicle.

b. All game and fish taken on Fort Sill will be reported in iSportsman prior to leaving the Installation during area checkout. Hunters are also responsible for complying with Oklahoma Department of Wildlife Conservation (ODWC) e-check requirements. Sportsmen are required to print an annual parking pass via iSportsman and display the parking pass on the dash. Lifted vehicles will display their passes in a manner clearly visible from the ground.

c. Prior to entering the range for hunting, fishing, boating, and outdoor recreation. Every individual will check in to the area and check out when they clear the range via iSportsman.

d. To check into a compartment or pond:

(1) Log In to your iSportsman account.

(2) Access the appropriate "activity" tab and check in to an available training area or pond.

(3) Hunters participating in a lottery hunt must claim their drawn permit in iSportsman before checking in. This can be done in the "acquire permit" tab. Failure to complete this step will result in the inability to check in to the range.

(4) No later than 2 hours after the official sunset, all users except fisherman and raccoon hunters must clear the range by checking out of their area in iSportsman. At that time, the hunter will be prompted for any harvest data.

(5) Fisherman must check out by 2359 hours. See further instructions for fishing beyond 2359 hours in chapter 11f.

(6) For a detailed video on the check-in procedures, see the how-to video on iSportsman. This may be accessed via the dashboard by signing in and navigating to "My Safety Briefs" from the upper left-hand menu. Select the "Fort Sill How to iSportsman Safety Brief" and watch the video.

CHAPTER 5 – All Recreation Use

a. On-post private organizations and off-post agencies must submit a request to the Public Affairs Office, 7305 NW McNair Avenue, Suite 216, Fort Sill, OK 73503, to conduct events on Fort Sill. At a minimum, the Public Affairs Office and Community Relations Officer will coordinate requests for recreational range use with Natural Resource Branch and Range Operations.

b. All individuals pursuing recreational activities that require them to be more than 100 feet from the center of a paved road must check in using iSportsman except for fishing inside Lake Elmer Thomas Recreation Area (LETRA) and cantonment area options.

c. Recreationists must park immediately adjacent to or inside the area they are checked into. When road restrictions are in place, recreationists can only use and park along authorized roads. When road restrictions are in place, users will park no more than 60 feet from the center of an authorized road.

d. All gravel roads are considered part of the range and require the user to check in via iSportsman.

e. Check in to iSportsman is not necessary for individuals visiting cemeteries on East Range.

f. Prior to entering the range, recreational users will:

(1) Print an annual parking pass via iSportsman and display the parking pass on the vehicles' dash in a manner clearly visible from the outside of the vehicle.

(2) Check in to the area via iSportsman. Individuals must check out via iSportsman when they clear the range each day.

(3) For safety reasons, users will only check in to one of the three ranges at a time (West, East, Quanah). For example, small game hunters wishing to check in to multiple areas will only check in to areas associated within one of the three ranges. If they wish to change ranges (East, West, or Quanah), they will clear the existing range and check in to the range they want to occupy.

g. During the deer/elk muzzleloader, deer/elk gun seasons, and spring turkey season, range training areas that are not archery or small game only areas are closed to all recreational activities except hunting. Archery and small game only areas will remain open during muzzleloader and gun seasons and available for all recreation activities.

h. During the October archery elk season, Quanah and West range are closed to all activities that are not related to hunting or fishing. East Range will remain open to all other activities.

i. Camping is allowed at Lake Elmer Thomas Recreation Area (LETRA) and Medicine Creek RV Park. For more information phone LETRA at (580) 574-4667 or Outdoor Recreation Center at (580) 442-0930 or (580) 583-8040. This is the only authorized swimming area on Fort Sill.

j. Pig Farm Crossing is the only designated ATV/UTV usage area. ATV and UTV usage are prohibited on the range except for recovering big game while hunting.

k. POVs may operate off the black top surface on improved/maintained surfaces (gravel), established two tracks, and fire breaks inside their area.

l. There will be no recreational activity authorized in the following areas unless specifically posted on the Fort Sill iSportsman page: East Range (North Arbuckle) NA1, NA2, NA3, NA4, NA5, NA6, (South Arbuckle) SA1, SA2, SA3, SA4, & SA5; West Range WR1, WR2, WR3, WR4, WR5, & WR6; Quanah Range QR1, QR2, QR3, & QR4.

m. Sportsman Services will post spreadsheets and/or notices of areas closed to recreational use, and special regulations in iSportsman. **UNDER NO CIRCUMSTANCES WILL ANYONE MOVE INTO OR THROUGH A CLOSED AREA.**

n. Areas depicted in red on the maps and spreadsheets are off limits to all recreational activity.

o. Areas depicted in blue on the maps or spreadsheets are open to recreational activity unless troops are present. If Military Unit(s) move into an area, all individuals must remain at least 600 yards from troops and equipment.

p. People are not permitted to use Fort Sill recreational privileges for monetary gain (to include guided hunts, guided fishing trips, woodcutting, pecan/berry picking, commercial collection of shed antlers etc.).

CHAPTER 6 – Hunting

6-1. Big Game Hunting.

- a. Hunting license requirements are identified in Chapter 3.
- b. Hunter orange is required to be worn in accordance with state regulations during all big game seasons.
- c. During deer/elk gun and muzzleloader seasons, hunters using archery equipment that are hunting in deer gun areas, will follow state gun regulations and wear a hat and upper garment that total 400 square inches of hunter orange.
- d. During deer/elk gun and muzzleloader seasons, archers hunting in archery or small game areas will comply with state regulations concerning hunter orange requirements for archery hunting during deer gun season.
- e. A Fort Sill hunting or combination permit is required to big game hunt and shed hunt on Fort Sill. Additionally, elk hunters are required to possess a Fort Sill annual elk eligibility permit.
- f. Shed hunting is permitted for eligible users only. Users must have their Oklahoma state hunting license and a Fort Sill hunting or combination permit. Shed hunters will check in to the "scouting" activity to go shed hunting. Dead heads do not leave the installation before being issued a salvage tag by CLEO or Natural Resource Personnel.
- g. All harvested big game animals will be reported in iSportsman (during check out) and appropriately checked with ODWC (Login/Enroll | Oklahoma Hunt & Fish Licenses | Go Outdoors Oklahoma) prior to departing Fort Sill. This includes animals that are not immediately located to include animals with spoiled meat, infection, or have been partially or fully consumed by other animals.
- h. Big game harvest quotas and distribution of quotas will be set by Natural Resources Branch. Natural Resources Branch may change on-post bag limits, close hunting areas, restrict weapons, or close hunting by sex and range in accordance with the current Integrated Natural Resource Management Plan (INRMP) and all applicable laws and regulations.
- i. During all hunting seasons, hunters must park adjacent to or inside the boundaries of their hunting area. Sportsmen will not restrict vehicle traffic by blocking a road/firebreak.
- j. Portable blinds and stands are allowed but must be conspicuously marked with the owner's iSportsman permit number in a manner to withstand time and weather. Use of an approved safety harness is required when using tree stands. A reminder that Fort Sill is public land, it is assumed that stands or blinds might be released to their owners if occupied when the owners show up.

k. Portable blinds must be removed from the range before 14 February annually. Turkey hunters will remove their blind within 5 days of the season closing. Any unmarked portable blinds will be considered litter and will be confiscated. CLEO or Natural Resources Branch can be contacted to recover unmarked blinds.

l. Road restrictions only apply to deer/elk gun and muzzleloader seasons. Road restrictions are identified and defined in the "road restriction" map posted on iSportsman.

m. Season dates, bag limits, and draw protocols will be established in the deer and elk circular. The deer and elk circular will be posted on iSportsman.

n. All big game taken will be field tagged IAW Oklahoma state regulations.

o. Hunters pursuing downed game or recovering game may check back into their hunting compartment utilizing the big game recovery activity. Hunters must contact Sportsman Services or DES for approval to track wounded animal from his assigned area to enter a different area to follow the animal. After approval, the hunter will check out of their assigned area and check into the new area.

p. The use of dogs to track downed big game animals is permitted on Fort Sill. Hunters must notify DES at 580-442-2101 to track a downed animal with a dog. Dogs will remain on a leash or lead at all times while being used to track a downed animal. Dogs will not be used to harass or pursue an animal that is found alive. No legal means of take are permitted in the field while tracking an animal.

6-2. Big Game Hunting Restrictions. Except for wildlife management activities conducted by or in coordination with Sportsman Services, use of the following is prohibited:

- a. Unmanned Aircraft Systems (UAS)
- b. Spotlights
- c. Arrow Rifles/Air bows.
- d. Trail Cameras.
- e. Decoys.
- f. Silhouettes.
- g. Light Enhancement Devices.
- h. Thermal Imaging Devices.
- i. Laser sights (unless certified 100% disabled or legally blind).

j. Baiting/feeding wildlife or hunting over baited areas is prohibited in accordance with the state of Oklahoma - ODWC. Additionally, the use of salt and minerals are prohibited and considered bait.

k. The use of permanent affixed stands or blinds.

l. Ag fields and food plots are off limits to ALL vehicle traffic, to include recovery of downed game.

6-3. Hunting Compartments.

a. A current recreational map is located on iSportsman depicting all recreational areas. This map can be imported to the "Avenza Maps" App, for in-the-field usage.

b. Any changes to area restrictions will be posted on the Fort Sill iSportsman Homepage.

c. Weapons restrictions for each hunting compartment are as follows:

(1) Deer Archery Only Areas: 53, 55, 74, 79, 83S, 84, and CA1, CA2, CA3, CA4, CA5.

(2) Deer Archery and Small Game: 31, 37, 38, 39, 40, 43, 52, 56, 67, 75, 76, 80W, 81, and 82.

(3) Deer Muzzleloader Areas: Same as listed below in para 6-3c(4) and 6-3c(5).

(4) Deer Shotgun Slug Only Areas:

(a) Quanah Range: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10.

(b) West Range: 13, 14, 15, 19, 20, 28, BBDR, 29, 32, 33, 34, 35, 36, 41, 42, 44, 45, 46, 47, 48, 49, 50, 51, 54, 57, 58, 59, 83N.

(c) East Range: 61, 62, 63, 64, 65, 66, 68, 69, 70, 71, 73, 77, 78, SEC, 80E.

(5) Deer Rifle Areas: 11, 12, 16, 17, 18, 21, 22, 23, 24, 25, 26, 27, 30.

(6) Elk Archery Areas – All areas on West Range and Quanah Range, except for areas CA1, and 84.

(7) Elk Rifle Areas – Elk gun areas are the same as deer gun areas.

6-4. Non-Ambulatory Hunters.

a. Non-Ambulatory hunter eligibility requirements.

(1) An Oklahoma Department of Wildlife Conservation (ODWC) motor vehicle permit or non-ambulatory permit is required.

(2) Must present an ODWC issued non-ambulatory or motor vehicle permit to Natural Resources Branch.

(3) Non-Ambulatory eligibility is set to expire when the ODWC issued permit expires.

b. Non-hunting assistant/helper is permitted for individuals who are unable to access the range alone safely.

6-5. Handicap Accessible Blinds.

a. Blinds have been placed in several areas for the use by non-ambulatory hunters. Sportsman Services will provide locations of blinds to anyone who inquires.

b. Hunters requiring one of the blinds shall sign in to the blinds via iSportsman.

c. Non-Ambulatory hunters have preference at all times concerning the use of designated non-ambulatory blinds. If a non-ambulatory blind is occupied when a non-ambulatory hunter shows up to hunt from the blind, the hunter occupying the blind will relocate immediately. A non-ambulatory hunter may not ask to vacate a blind occupied by another non-ambulatory hunter.

6-6. Guest Hunting. A guest hunter is defined as any person not meeting eligibility requirements in Chapter 3-1 and is accompanying a sponsor hunter. Sponsor hunters must meet eligibility requirements.

a. A guest requires a sponsor, hunting the same species, to be always with them in the field.

(1) Guest hunters must remain with the sponsor at all times.

(2) Big game and pig hunting guests will remain within arm's reach of the sponsor while stationary. While walking or traveling to and from hunting location in the field, guests will remain within 10 feet of sponsor.

(3) Small game and waterfowl guests will remain close enough to effectively communicate without raising their voice to the sponsor.

b. Guest hunters are NOT permitted:

- (1) During deer gun season
 - (2) During any elk seasons.
 - (3) During any weekend of muzzleloader deer season.
- c. A daily guest permit is required for each guest 9 years of age and over except for youth hunts. Permits are valid only for the date specified. Permits are acquired on iSportsman and can be purchased up to three days in advance.
- d. Guest must have an iSportsman account for any recreation on Fort Sill.
- e. Sponsors must add the guest during the check-in process in iSportsman. Sponsors are responsible for their guests' conduct, safety, and adherence to regulations. Violations of regulations may result in suspension of hunting and fishing privileges for sponsors and their guests (see appendix B).
- f. No more than two guests are permitted per sponsor permit holder for any date with the exception of big game. Only one guest per sponsor when big game hunting.

6-7. Youth Gun Deer Season.

- a. Hunting license requirements are identified in Chapter 3.
- b. Youth hunters must meet the eligibility requirements identified in Chapter 3-1.
- c. Youth gun deer season has a bag limit of one deer. This deer counts towards the Fort Sill and State gun season bag limit.
- d. Youth hunters must be between 9 and 17 years old.
- e. Youth hunters must be accompanied by a licensed Fort Sill hunter, at least 18 years of age to act as mentor. The mentor must be in physical control of the youth hunter while in the field.
- f. Youth hunters and mentor will attend a safety briefing and hunt area selection. Date and time of briefing will be posted on iSportsman.
- g. Youth hunters who draw for a "Deer Rifle" hunting compartment may use any centerfire rifle firing at least a 55-grain weight soft-nosed or hollow-point bullet.
- h. Youth drawn for "Deer Shotgun Slug Only" hunting compartments, may use a 20-gauge shotgun or larger, modern inline muzzleloader .40 caliber or larger, or a primitive muzzleloader .40 caliber or larger.

6-8. Archery Deer Hunting.

- a. In addition to hunting license requirements as identified in Chapter 3. Deer archery hunters must possess a Fort Sill hunting or combination (combo) permit, that can be purchased through iSportsman at Home – Fort Sill – iSportsman, and an Oklahoma deer tag that can be purchased online at Hunting | Oklahoma Department of Wildlife Conservation (wildlifedepartment.com) or at any number of local vendors.
- b. Starting at 0400 hours on the day of the hunt, the hunter may check in to the hunting compartment using iSportsman.
- c. Hunters may not check-in to “hold” a spot in a training area with occupancy limits. Check-in and out of areas with limited occupancy must occur after entering the Installation or range for check-in and before leaving the Installation or range for check out.
- d. Sportsmen residing or working on the Installation will not check in to an area until they are headed to the field. They will also check out of the area when leaving the field.
- e. Archery limits are published in the annual deer and elk circular.
- f. Legal weapons for archery deer are the same as defined by the Oklahoma Department of Wildlife Conservation as legal for use during archery season.
 - (1) Crossbows must be un-cocked and must be transported in a motor vehicle IAW Fort Sill Regulation 190-11.
 - (2) Crossbows must be equipped with a safety device.
- g. Hand-held releases are legal.
- h. No person may carry or use any firearm in conjunction with archery equipment during any archery season.

6-9. Muzzleloader Deer Hunting.

- a. Muzzleloader hunters must possess a Fort Sill hunting or combination (combo) permit, that can be purchased through iSportsman at Home – Fort Sill – iSportsman.
- b. Hunters must apply and be drawn to modern muzzleloader deer hunt. Specific muzzleloader drawing procedures will be posted on iSportsman and in the annual deer and elk circular. The draw will be conducted on iSportsman, and a computer-generated random list of selected hunters will be drawn. The hunters will be notified by email through their iSportsman account of the draw result and provide them with the time and location of the hunt area selection meeting.

c. For modern muzzleloader deer season, an individual does not have to be present and can have someone represent him or her at the hunt area selection meeting. That representative must have the hunter's Fort Sill permit number in order to select a hunting area for another hunter.

d. Drawn hunters will choose their respective hunting compartment according to the order in which drawn from the iSportsman-generated list.

e. The number of hunters drawn could be reduced based on scheduled military training or herd population management.

f. Hunters will be issued a range pass at the area assignment. Standby hunting will be available throughout the season. Standby passes will be issued at Building 1458. Natural Resources Branch hours of operations will be posted on the Fort Sill iSportsman home page and on the annual deer and elk circular.

g. Legal weapons and equipment for muzzleloader deer season are the same as those identified by the Oklahoma Department of Wildlife Conservation as legal during muzzleloader season:

(1) Muzzleloader pistols are allowed as a secondary firearm but may only be used for dispatching downed deer.

(2) Any legal archery equipment described in Chapter 6-8.

h. Illegal devices during muzzleloader deer hunting as listed in Chapter 6-2

i. Bag limits will be published in the annual deer and elk circular.

j. Hunter orange requirements during Fort Sill muzzleloader deer seasons are the same as statewide requirements.

k. All archery hunters hunting during muzzleloader seasons will follow statewide hunter orange requirements for archery hunting during firearm seasons.

6-10. Gun Deer Hunting. During deer gun season, deer must be physically checked at Building 1464 or, if hunting on Quanah Range, at Twin Gates West.

a. Hunters must apply and be drawn to deer gun hunt. The draw will be conducted in iSportsman and a random computer-generated list of selected hunters will be drawn. The hunter will be notified by email through their iSportsman account of the draw result and provided the time and location of the hunt area selection meeting.

b. During deer gun season, in deer gun areas, hunters may use a state archery tag if using archery equipment. Harvested deer will count against the Fort Sill deer gun quota. Hunters using guns are required to have a state deer gun tag. Animals will be checked with ODWC according to the tag being used.

c. For deer gun season, an individual does not have to be present and can have someone represent them at the hunting area selection meeting. That representative must have the hunter's Fort Sill permit number to select a hunting area for another hunter.

d. All deer gun hunters will occupy a hunting slot.

e. Non hunting participants are permitted during deer gun season. Non hunting participants must meet eligibility requirements defined in section 3-1 of this document. Non hunting participants must have a valid Oklahoma hunting license.

f. Deer gun hunters ages 9-15 years of age will be accompanied by an adult hunter. Both hunters will always remain with each other at all times.

g. Drawn hunters will choose their respective hunting compartments according to the order in which drawn. Hunters not drawn for the current day's hunt may participate in standby hunting (Chapter 6-11). Any remaining slots will be available for standby hunting on the day of the hunt.

h. The number of hunters drawn could be reduced based on scheduled military training or herd population management.

i. West Range hunters will pick up their range pass at Building 1458, and Quanah Range hunters will pick up their passes at Twin Gate West no later than 0530 the morning of their hunt. Any range passes not picked up by 0530 will be forfeited back into the standby drawing. Standby draw will be conducted immediately after 0530 and then will be first come first serve throughout the remainder of the day. The hunter's range pass and iSportsman Vehicle Parking Pass must be placed on the vehicle's dashboard in a way they can be easily read:

j. Hunters wishing to change hunting compartments during the day may do so at the following locations:

(1) West and East Range hunters wishing to change areas are able to do so by going to the Natural Resources Branch, building 1458, to choose from available areas.

(2) Quanah Range hunters will check in at the Quanah trailer located at Twin Gates to choose from available areas.

k. During deer gun season, the only legal game for deer hunters is deer, hogs, and coyote.

l. Approved weapons for gun deer hunting:

(1) 20-gauge shotgun or larger using slugs. Sabots and jacketed bullets are legal in all gun areas. Buckshot is not legal for deer hunting on Fort Sill.

(2) 40 caliber or larger muzzleloader are legal in all hunting compartments during Deer Gun season.

(3) IN RIFLE AREAS, shotguns as listed above, muzzleloaders as listed above, and centerfire rifles firing at least a 55-grain weight soft-nosed or hollow-point bullet.

(4) Any legal archery equipment described in 6-8 is permitted in all gun areas.

6-11. Standby Hunting: Gun Deer.

a. For hunters that did not draw a hunt compartment for a given day, a standby drawing will be held each morning during deer gun season if available. There is no guarantee for a standby drawing. There is no guarantee a standby hunter will be drawn.

(1) Standby draw for gun deer:

(a) East and West range standby drawing is held at Natural Resources, Building 1458.

(b) Quanah range standby drawing is held at the Natural Resources trailer located at Twin Gates.

(2) Individuals may sign up for the standby draw starting at 0500 hours.

(3) The Standby gun drawings are held at 0530 each morning.

(4) If available, hunters drawn through the standby process are given a range pass and may immediately proceed to their hunt area.

b. Hunters not able to attend the standby drawing may hunt any area that has leftover range passes or choose another area when another hunter has finished for the day and returned their pass.

c. Standby gun hunters will be provided instructions on how to check in and check out using iSportsman.

CHAPTER 7 – Elk

7-1. General.

a. In addition to hunting license requirements as identified in Chapter 3, elk gun hunters must possess an Oklahoma elk tag purchased online at Hunting | Oklahoma Department of Wildlife Conservation (wildlifedepartment.com) or at any number of local vendors.

b. Only Fort Sill eligible hunters as defined in para 3-1 are allowed to hunt elk on Fort Sill.

c. Non-hunting participants are permitted during elk seasons. Non-hunting participants must meet Fort Sill eligibility requirements listed in section 3-1 of this document, possess a valid Fort Sill hunting permit, a valid elk eligibility permit, and possess a valid Oklahoma state hunting license.

d. An annual elk eligibility permit is required for all individuals applying for an elk draw or participating as a non-hunting participant. Hunters can only be drawn for one elk gun hunt per year.

e. Hunters must be 16 years or older to hunt during the regular elk seasons.

f. Hunters 12 years and older are eligible to hunt during the youth cow elk season.

g. Hunters may obtain assistance in packing out their kill. Anyone assisting in harvest recovery of a downed animal must possess a validated iSportsman account and check in and out through the recovery activity in iSportsman.

h. Contingent on elk population numbers and harvest, Natural Resources may shut down hunting at any time, not necessarily at the end of the proposed season.

i. If a person harvests an elk during either the archery or gun season, he or she will not be eligible for elk hunting on Fort Sill the following season. Based on management goals, Natural Resources may temporarily suspend or adjust the sit-out requirement.

j. Annual bag limit is one elk.

k. A legal bull elk on Fort Sill must have at least one fork above the brow tine. Forked tine is a projection that is at least one inch long, arising from the main antler. An antlerless elk (cow) is defined as any elk with no visible antlers, regardless of sex.

7-2. Archery Elk.

a. Archery elk season is NOT a guarantee to draw hunt.

b. Standby hunting will be offered during the October archery elk season. All standby tags will be cow only. Standby procedures will be published in the annual deer and elk circular.

c. In addition to hunting license requirements as identified in Chapter 3. Elk Archery, hunters must possess:

(1) A Fort Sill hunting or combination permit purchased through iSportsman at Home – Fort Sill – iSportsman.

(2) A Fort Sill elk eligibility permit purchased thru iSportsman at Home – Fort Sill – iSportsman.

d. Hunters must apply and be drawn to archery elk hunt. Procedures for the draw will be posted in iSportsman. The draw will be conducted in iSportsman and a computer-generated, random list of selected hunters will be drawn. The hunter will be notified by email through their iSportsman account of the drawing result and provide them with the time and location of the hunt area selection meeting. Hunters will choose their respective hunting compartments according to the order in which drawn.

e. For archery elk, an individual does not have to be present and can have someone represent them at the hunt area selection meeting. That representative must have proof of the drawn hunter's Fort Sill permit and Fort Sill Elk Permit in order to select a hunt area for another hunter.

f. To manage Fort Sill's elk herd at sustainable levels, all applicants may not be drawn for each day.

g. The number of hunters drawn is reduced based on scheduled military training or herd population management. The archery elk drawing is for individual day hunts. Hunters must attend subsequent drawings for additional hunting opportunity. Potential hunting compartments can be found in section 6-3. There is no elk hunting east of Apache Gate Road or on East Range.

h. Each hunting compartment will be assigned "either sex" hunters or "cow only" hunters. The type of tag available is based on the order in which drawn and hunter's preference. Once the "either sex" slots are filled, that hunt area will be "cow only" for that day. If a hunter does not want to hunt "cow only", that hunter must either PASS on elk hunting that day or choose a different hunting compartment. A hunter may choose to PASS at any time.

i. During their hunt, a hunter does not have to return for the 1200 area assignment for the following day's hunt.

j. Drawing procedures will be addressed in the annual season and bag limits circular and posted on iSportsman.

k. Hunters must contact sportsman services for approval to track a wounded animal from his assigned area to enter a different area to follow the animal. After approval, hunter must enter into iSportsman that he checked out of his assigned area and checked into a new area.

l. Authorized type of archery equipment is the same as legal by the Oklahoma Department of Wildlife Conservation for archery season.

m. During archery elk season, hunting will cease if the range quota is met. The quota for range/tag type will be briefed/updated at each day's area assignment.

n. Elk harvested and removed from the field before 1600 will be physically checked at Building 1464, the day of the harvest.

o. January cow archery and/or gun season procedures will be posted on iSportsman. The January cow season is fully contingent on remaining cow quota. Elk harvested during this season count toward the previous calendar year harvest.

7-3. Youth Cow Elk Gun.

a. Hunting license requirements are identified in Chapter 3. Youth hunters must meet the eligibility requirement identified in Chapter 3-1.

b. Youth cow elk season has a bag limit of one elk. This elk counts towards the Fort Sill and Oklahoma state gun season bag limit.

c. Youth hunters must be between 9 and 17 years old. Youth hunters must be accompanied by a licensed Fort Sill hunter, at least 18 years old, to act as mentor. The mentor must be in physical control of the youth hunter while in the field.

d. A lottery will be administered via iSportsman. This is not a guaranteed draw hunt. The lottery process will be released in the annual deer and elk circular. The draw will be conducted in iSportsman, and a computer-generated, random list of selected hunters will be drawn. The hunters will be notified by email through their iSportsman account of the draw result and provide them with the time and location of the hunt area selection meeting.

e. Youth hunters and mentor will attend a safety briefing and hunt area selection. Date and time of briefing will be posted on iSportsman.

f. Youth hunters who draw for an "Elk Rifle" hunting zone may use any centerfire rifle that fires a round at least .264/6.5mm in diameter. A 300 Black out is not authorized for elk gun hunting.

g. Youth drawn for "Elk Shotgun Slug Only" hunting compartments may use a 20-gauge shotgun or larger, modern inline muzzleloader .40 caliber or larger, or a primitive muzzleloader .40 caliber or larger.

7-4. Muzzleloader Elk Hunting.

a. Muzzleloader elk hunters must possess a Fort Sill hunting or combination (combo) permit and an elk eligibility permit that can be purchased through iSportsman at Home – Fort Sill – iSportsman.

b. Hunters must apply and be drawn to modern muzzle-loader elk hunt. Specific muzzleloader drawing procedures will be posted in the annual deer and elk circular. The draw will be conducted in iSportsman, and a computer-generated, random list of selected hunters will be drawn. The hunter will be notified by email through their iSportsman account of the draw result, providing them with the time and location of the hunt area selection meeting.

- c. There is NO standby hunting for muzzleloader elk.
- d. Individuals must be present to select an elk gun hunt zone as a safety briefing is required for all elk gun hunters and will commence immediately following the draw in the Natural Resources classroom at Building 1465. Hunters will be advised on check in and check out procedures in iSportsman at this briefing
- e. Drawn hunters will choose their respective hunting compartment according to the order in which drawn from the iSportsman generated list.
- f. The number of hunters drawn could be reduced based on scheduled military training or herd population management.
- g. Hunters will be issued a range pass at the area assignment.
- h. Hunters are allowed to hunt only one (1) gun elk hunt per year, to include muzzleloader elk hunt.**
- i. Legal weapons and equipment for muzzleloader elk season are the same as those identified by the Oklahoma Department of Wildlife Conservation as legal during muzzleloader season.
- j. Muzzleloader pistols are allowed as a secondary firearm but may only be used for dispatching downed elk.
- k. Any legal archery equipment described in Chapter 6-8.
- l. Illegal devices during muzzleloader elk hunting as listed in Chapter 6-2.
- m. Bag limits are one elk. Harvested elk count against the Fort Sill bag limit and statewide bag limit.
- n. Hunter orange requirements during Fort Sill muzzleloader elk season are the same as statewide requirements.
- o. All archery hunters hunting during muzzleloader seasons will follow statewide hunter orange requirements for archery hunting during firearm seasons.

7-5. Gun Elk Hunting. During elk gun season, elk must be physically checked at Building 1464, or if hunting on Quanah Range, at Twin Gates West.

a. In addition to hunting license requirements as identified in Chapter 3, Elk Gun hunters must possess:

- (1) A valid state elk permit.
- (2) A Fort Sill hunting or combination permit.

(3) A Fort Sill elk eligibility permit.

b. Hunters must apply and be drawn to gun elk hunt. Procedures for the draw will be posted in iSportsman. The draw will be conducted in iSportsman and a computer-generated list of selected hunters will be drawn. The hunter will be notified by email through their iSportsman account of the draw result and the time and location of the hunt area selection meeting. Hunters will choose their respective hunting compartments according to the order in which drawn.

c. There is NO standby hunting for gun elk.

d. Individuals must be present to select an elk gun hunt zone as a safety briefing is required for all elk gun hunters and will commence immediately following the draw in the Natural Resources classroom at Building 1465. Hunters will be advised on check in and check out procedures in iSportsman at this briefing.

e. Elk gun hunts are two-day hunts that take place on designated weekends. Hunters will be placed in an elk hunting zone for their hunt. Hunters may not draw more than one gun elk hunt annually.

(1) West Range hunters wishing to change areas are able to do so by going to Building 1458 to choose from available hunting compartments.

(2) Quanah Range hunters will go to the Quanah trailer at Twin Gates to choose from available hunting compartments.

(3) Hunters are not allowed to change ranges.

f. The number of hunters drawn could be reduced based on scheduled military training or herd population management. The gun elk hunt is for the weekend following each draw.

g. Hunters will be provided with their range pass and instructions on how to check in and check out using iSportsman at each draw.

h. Hunters must contact Sportsman Services for approval to track a wounded animal from his assigned area to enter a different area to follow the animal. After approval, hunter must enter into iSportsman that he checked out of his assigned area and checked into a new area.

i. Each hunting area will be assigned "either sex" hunters and "cow only" hunters. The type of tag available is based on the order in which drawn and hunter's preference. Once the "either sex" slots are filled, that hunt area will be "cow only" for that day. If a hunter does not want to hunt "cow only", that hunter must either PASS on elk hunting that day or choose a different hunting compartment. A hunter may choose to PASS at any time. By passing prior to the brief, you are still able to enter subsequent gun elk hunts that season

j. During gun elk season, hunting will cease if the range quota is met.

k. During elk gun season, the only legal game for elk hunters is elk, hogs, and coyote. The legal definition of an antlerless elk (cow) is the same as the state definition Chapter 7-1j.

l. Approved weapons for gun elk hunting:

(1) 20 gauge or larger using slugs in shotgun or rifle only area.

(2) 40 caliber or larger muzzleloader firing single slug or ball in shotgun or rifle only area.

(3) Centerfire rifles 6.5mm/264 caliber or larger with soft nose or hollow point bullets only, in rifle only areas. A 300 black out is not permitted for elk hunting.

(4) Any legal archery equipment described in Chapter 6-8.

CHAPTER 8 – Turkey

8-1. General.

a. In addition to hunting license requirements as identified in Chapter 3, turkey hunters must possess a Fort Sill hunting or combination permit purchased through iSportsman at Home – Fort Sill – iSportsman.

b. Procedures for the drawing/allocation of hunting areas will be posted in iSportsman. Hunters will check in and out using iSportsman.

c. Legal means of take are shotgun and archery equipment IAW the State and Fort Sill deer and elk archery equipment regulations.

d. The use or possession of decoys and electric calls while turkey hunting is prohibited.

8-2. Youth Turkey Hunting.

a. Youth hunters must meet the eligibility requirements identified in Chapter 3-1.

b. In addition to hunting license (tag) requirements as identified in Chapter 3 for minors, youth turkey hunters aged 17 and under must possess:

(1) An iSportsman account and the Fort Sill free youth permit.

(2) All applicable state licenses or tags, available online at Hunting I Oklahoma Department of Wildlife Conservation (wildlifedepartment.com) or at any local vendor.

(3) Youth hunters must enter the lottery drawing to be eligible for the turkey hunt.

c. Procedures for the drawing/allocation of hunting areas will be posted in iSportsman. Youth hunters must be accompanied by a licensed Fort Sill hunter, at least 18 years of age to act as mentor. The mentor must be in physical control of the youth hunter while in the field.

d. Youth hunters and mentor will attend a safety briefing and hunt area selection at 1700 hours the Friday prior to the hunt. Briefing is held in the Natural Resources classroom at Building 1465.

CHAPTER 9 – Waterfowl Hunting

a. During waterfowl season, waterfowl hunting will close on all bodies of water at 1300 daily.

b. Waterfowl hunters will use iSportsman to sign in and out, by pond, using the waterfowl option.

c. The two methods of waterfowl hunting on Fort Sill are:

(1) Blind/Decoy Hunting. Fort Sill ponds with designated blind/decoy hunting are Pottawatomie Twins, Engineer, Elmer Thomas TA30, Wapata, and Menard are first come/first serve in iSportsman. Hunters may not jump the ponds designated for blind/decoy hunting. Decoys may be used in ponds not specifically designed for this use.

(2) Pond Jumping. Hunters may sign out for up to four ponds at a time. Hunters may sign in from those ponds at any time and sign out for a different 4 ponds as desired. Hunters may not pond jump the ponds designated for blind/decoy hunting. Ponds must be located on the same range.

d. During waterfowl seasons, hunters and fishermen will use a first come - first serve procedure on all ponds.

e. Waterfowl seasons and bag limits are IAW with the State regulations.

f. During deer gun season, waterfowl hunting is permitted in archery and small game areas only.

g. Waterfowl hunters hunting waterfowl on Fort Sill Ag fields may use the small game check-in option for a specific training area. This is only for non-pond and lake waterfowl hunting.

CHAPTER 10 – Small Game Hunting

a. Small game hunters will be limited to archery and small game areas during deer and elk muzzleloader and deer & elk gun seasons. Small game hunting will be limited to East Range during the October elk archery season, youth deer gun and youth cow elk seasons.

b. Small game hunting will include all legal hunting activities that are not deer, elk, or turkey hunting. Open seasons and bag limits are posted annually on iSportsman.

c. Raccoon hunting is the only hunting activity that is allowed at night. Raccoon hunting is restricted to pursuit with dogs. Firearms are restricted to shotguns no larger than a .410 gauge.

d. It is prohibited for small game hunters to have slugs in their possession.

e. It is prohibited for small game hunters to hunt outside their assigned area.

f. Hunters may conduct predator hunting and calling by signing out via iSportsman to small game hunt. Special predator hunting, such as using greyhounds, is illegal. Coyote hunting at night is prohibited. Electronic calls are permitted for predator hunting.

g. Legal weapons for small game hunting include:

(1) Shotguns firing BB shot or smaller (buckshot and slugs are prohibited).

(2) 22 caliber rim fire and 17 HMR rim fire rifles and pistols.

(3) Muzzleloading shotguns firing legal shot (buckshot and slugs are prohibited).

(4) Any bows with a minimum of 30lbs draw weight. Air bows or any device propelling an arrow or bolt by any type of compressed air is strictly prohibited.

h. Only legal archery equipment is allowed in archery-only areas.

i. Firing a weapon from a vehicle or within 20 feet of a vehicle is prohibited.

j. Hunters and archers in archery-only and small game areas are not exempt from Oklahoma state hunter orange requirements.

k. The use of decoys is not permitted except for hunting migratory birds or predators.

l. Possession limit for hunters and fishermen is equal to the daily bag limit for given species. Possession is defined as number of game animals with the person or in his/her vehicle on the range.

CHAPTER 11 – Fishing

a. There will be no recreational activity authorized in the following areas unless specifically posted on the Fort Sill iSportsman page: East Range (North Arbuckle} NA1, NA2, NA3, NA4, NAS, NA6, (South Arbuckle} SA1, SA2, SA3, SA4, & SAS, West Range WR1, WR2, WR3, WR4, WRS, & WR6, Quanah Range QR1, QR2, QR3, & QR4.

b. Sportsmen fishing on Fort Sill are required to have in their possession:

(1) An Oklahoma fishing license. License cannot be purchased on Fort Sill but may be purchased online at Hunting | Oklahoma Department of Wildlife Conservation (wildlifedepartment.com) or at any number of local vendors.

(2) A Fort Sill permit purchased through iSportsman at Home – Fort Sill – iSportsman.

c. Fisherman will use iSportsman to check in and check out of available ponds. iSportsman can be accessed at Home – Fort Sill – iSportsman.

d. People fishing in the cantonment area are not required to check in via iSportsman but must have a valid iSportsman combination or fishing permit. Cantonment fishing area includes:

(1) The non-ambulatory/youth only Owl Pond.

(2) The non-ambulatory/youth only Mascot Pond.

(3) Artillery Pond.

(4) Armadillo Pond.

(5) Ammo Pond.

(6) Medicine Creek from Medicine Bluffs to Interstate 44.

(7) The west side of East Cache Creek from Hoyle Bridge to Pig Farm Crossing.

e. Fishing at LETRA does not require a Fort Sill fishing permit or for the user to check in via iSportsman. State regulations apply to all fishing on LETRA.

f. Fishing past 2359 hours is allowed. However, the user must check out from the range and then check in to the range after 0000 hours using iSportsman.

g. During waterfowl season, the following ponds are open to fishing after 1300 daily:

- (1) Pottawatomi Twins.
- (2) Engineer.
- (3) Elmer Thomas within TA30.
- (4) Wapata.
- (5) Menard.

h. Fishing opportunities will be limited to archery small game areas, LETRA, and the cantonment during deer muzzleloader, deer gun, and elk gun. Fishing will be restricted to East Range, LETRA, cantonment and Legion Pond during elk archery season.

i. All boat occupants will wear life preservers in accordance with state regulation.

j. The use of trolling motors is allowed on all water.

k. The use of gasoline motors, limited to "no wake" speeds are authorized on:

- (1) Lake George.
- (2) Ketch Lake.
- (3) Engineer Lake.
- (4) Lake Elmer Thomas.

l. Do not use vehicles and trailers to launch or remove boats in the portion of Medicine Creek west of concrete dam at White Wolf and east of the archery range - this area is hand launch only.

m. Rod and Reel is the only legal method of taking game fish on Fort Sill unless authorized.

n. Fort Sill has special regulations regarding length and number of channel catfish. Any updates or changes to limits will be posted on iSportsman. Largemouth bass are the same as statewide regulations. Channel catfish under 10" and all smallmouth bass must be returned to the water as soon as they are caught. The daily limit on largemouth bass is 6, including no more than 1 over 16". The daily limit on catfish is 6 with a 10" minimum length.

o. It is legal to use a minnow seine not more than 20 feet in length and 1/4-inch mesh or cast net with mesh no greater than 3/8-inch square to obtain nongame baitfish in running streams only. No person may take or possess more than 25 nongame baitfish harvested from a stream.

p. Bow fishing and hand gigs may only be used to take nongame fish in the streams outside of the cantonment, Lake George, and Logan Pond. Bow fishing in any other ponds and lakes is strictly prohibited.

q. Nongame fish are defined in Oklahoma State Regulations. Noodling is not allowed on Fort Sill.

r. Natural Resources is responsible for fishing tournaments including youth events, and excluding MWR sponsored events at LETRA. Fishing events will be planned, coordinated, reviewed for legal compliance, and an after-action review will be conducted containing an improvement plan.

s. It is unlawful to stock or transplant fish into any Fort Sill waters including streams, ponds, and lakes.

t. Bullfrog harvest is allowed by hand, hook and line, legal gig, or spear July 1-31. Sportsman must use the "Fishing Activity" tab in iSportsman to check in/out of ponds and report harvest.

u. Magnet fishing is prohibited on Fort Sill.

v. **Due to high levels of Mercury found in fish tested on Fort Sill and the Wichita Mountains Wildlife Refuge (WMWR) located north of Fort Sill, this posted notice is a precautionary measure. Pregnant women and children under seven years should NOT eat bass from Fort Sill. All others – limit eating bass caught on Fort Sill to no more than 2 meals per month.**

CHAPTER 12 – Recreation – Other Than Hunting or Fishing

a. Recreational users on Fort Sill are required to have completed a Fort Sill Sportsmen Safety Class. The class can be found online in the safety brief section of iSportsman.

b. Fort Sill Recreation, hunting or combination permit purchased through iSportsman at Home – Fort Sill – iSportsman.

c. Recreational users will use iSportsman to check in and check out of available activities. iSportsman can be accessed at Home – Fort Sill – iSportsman.

d. Participation in bicycling, mushrooming, pecan and berry picking, hiking, picnicking, shed hunting (requires a hunting or combination), ATV or UTV use at the Pig Farm ATV area, boating, and horseback riding activities are limited to members of the Fort Sill community. Recreational guests must have an iSportsman account, complete the online UXO safety brief, and a valid daily permit. Guests must be escorted by a valid iSportsman recreation, hunting, fishing, or combination permit holder. Shed hunting is part of hunting activities, see Chapter 6-1.

e. Pig Farm Crossing is the only designated ATV/UTV usage area. ATV and UTV usage are prohibited on the range with the exception of recovering harvested big game while hunting.

f. Dogs must be on a leash while inside cantonment and if being used to track downed big game.

g. Recreation activities and/or locations will be limited during all gun seasons. This includes hiking, biking, scouting/shed hunting, horseback riding, etc.

CHAPTER 13 – Firewood Cutting

a. This permit is purchased in iSportsman and allows cutting firewood in areas opened on East, West and Quanah Ranges of Fort Sill.

b. The firewood cutting permit is a daily permit.

c. Firewood cutting is for personal use only. Firewood may not be sold.

d. Only cutting of fallen timber is allowed. **NO CUTTING OF STANDING TIMBER.**

e. Firewood cutting is limited to east range during Fall elk archery season on Quanah and West Range. During spring turkey, muzzleloader elk, muzzleloader deer, deer gun, and elk gun seasons, firewood cutting is restricted to small game and archery only areas.

f. A recreational guest permit can be used for guest(s) assisting a permit holder cutting firewood. The Fort Sill permit holder must check the guest(s) in with the iSportsman check-in.

Appendix A

Section I Required Publications References

AR 190-51

Security of Unclassified Army Resources

AR 200-1

Environmental Protection and Enhancement

AR 210-20

Real Property Master Planning for Army Installations

Fort Sill Reg 190-11

Physical Security of Privately Owned Arms, Ammunition, and Explosives

Fort Sill Reg 385-1

Post Range Regulation

AR 385-63

Range Safety

AR 350-19

The Army Sustainable Range Program

Section II Prescribed Forms

This section contains no entries.

Section IV Referenced Forms

DD Form 2RET

Armed Forces of the United States – Geneva Conventions Identification Card
(Retired)

DD Form 2

Armed Forces of the United States-Geneva Conventions Identification Card (Retired)

DD Form 1173

Uniformed Services Identification and Privilege Card

DD Form 2765

Department of Defense/Uniformed Services Identification and Privilege Card

DDForm2RES

Armed Forces of the United State-Geneva Conventions Identification Card (Reserve)

DA Form 2028

Recommended Changes to Publications and Blank Forms

Appendix B

Post Permit Suspension/Revocation Guide

B-1. Policy. This regulation governs the privileges of hunting, fishing, and other range recreation on the Fort Sill Military Reservation.

B-2. Authority. DES Law Enforcement Branch in conjunction with DPW Natural Resources enforces regulations and has the authority to recommend the suspension of recreational privileges as appropriate. Natural Resources has the authority to suspend accounts on iSportsman with the Garrison Commander as the appealing authority for all administrative actions.

B-3. Violations. The following is a list of common violations and administrative actions, which Natural Resources may suspend iSportsman accounts against personnel who violate applicable state or federal statutes or regulations or Fort Sill regulations. Criminal prosecutions of personnel resulting in convictions for violations of laws and regulations pertaining to Natural Resources will not prevent the additional imposition of administrative sanctions. Violations listed below need only be proven by preponderance of evidence to impose appropriate sanctions.

a. Suspension Appeals. Users have 5 business days from the date of official suspension notification to file an appeal for a suspension. Only ONE appeal will be permitted per issued suspension. Once the Garrison Commander has finalized an appeal, no follow up appeals will be accepted. Appeals will be presented to the Natural Resources Branch via email or in hard copy. The appeal will then be reviewed by an appeal panel. The Garrison Commander is the final authority on all appeals.

b. Suspension of Permits:

VIOLATIONS	Suspension Time Frame
Failure to check out properly within required time	Up to 365 Days
Three failed checkouts (within the last 12 months)	2 weeks
Four failed checkouts (within the last 12 months)	1 month
Five failed checkouts (within the last 12 months)	1 year
Failure to check in properly (first offense)	2 Weeks
Failure to check in properly	Up to 365 days
Checking in to multiple ranges (first offense)	1 week
Failure to properly display iSportsman parking pass (first offense annually)	2 weeks
Failure to properly display iSportsman parking pass	30 days
Violate road closure restriction	Up to 60 days
Driving on a food plot or ag field	Up to 365 days
In wrong areas, Training Area, or Range	Up to 365 days
In an area described as closed or off limits	1 year
Entering or departing through unauthorized gate	1 year

Using or misusing the Master Lock in a manner not described in the procedures	No less than 1 year
Littering	Up to 60 days
Swimming in non-designated areas of Fort Sill	Up to 60 days
Failure to wear a life vest when required	Up to 30 days
Failure to comply with Oklahoma boating safety laws and regulations	Up to 60 days
Operating a boat in a reckless or negligent manner	Up to 365 days
Unauthorized introductions of plants onto the Installation	Up to 365 days
Unauthorized collection of forestry products. (Including firewood, mushrooms, plants, nuts, fruit) or attempting to engage in such conduct.	Up to 365 days
Accidental take of game (self-reported)	Up to 365 days
Failure to return protected fish to the water	Up to 365 days
Keeping over limit of fish. Keeping fish outside of size restrictions	Up to 365 days
Magnet fishing and use of metal detectors	1 year
Failure to wear hunter orange properly or tree stand safety garments	Up to 60 days
Failure to remove portable blinds by 14 February	90 days
Failure to relinquish non-ambulatory blind to eligible user	30 days
Failure to comply with non-ambulatory regulations	Up to 365 days
Illegal use of electronic calls or decoys	Up to 365 days
Unauthorized shooting or discharging of firearm not addressed in paragraph B-3.b and B-3.c.	Up to 365 days
Possession of night vision, thermal, laser, or any other light enhancing equipment, including spotlights	1 year
Illegal use of game camera	1 year
Illegal baiting of wildlife	1 year
Providing false information to Natural Resources staff or Law Enforcement	1 year
Harassing or threatening CLEO, EQD, or NRB personnel	Up to 365 days
Other violations not covered in this regulation	30 days-3 years

c. Temporary Revocation of Permits for at least 1 calendar year.

- (1) Killing or attempting to kill protected wildlife species.
- (2) Wanton waste.
- (3) Allowing guests to hunt or fish when not accompanied by a sponsor.
- (4) Hunting deer with dogs.
- (5) Trapping without authorization.
- (6) Exceeding deer, elk, or turkey bag limits.
- (7) Firing a weapon too close to a dwelling or persons.
- (8) Hunting any animal (except deer or elk) out of season.

- (9) Transporting loaded weapons in a vehicle.
- (10) Firing a weapon from a vehicle and/or roadway (in accordance with ODWC regulations).
- (11) Loan or transfer of a hunting or fishing permit.
- (12) Hunting with unauthorized weapon or ammunition.
- (13) Hunting under the influence of intoxicants or controlled substances.
- (14) Illegally stocking or transplanting fish or wildlife.
- (15) Fishing under the influence of intoxicants or controlled substances.
- (16) Escorting a guest without a proper guest permit or in any range activity where guests are not allowed.
- (17) Failure to clear the Range in iSportsman that results in a delay or cancellation of Military Training.
- (18) Bypassing locked range gates with any motor vehicle (interior or exterior gates).
- (19) Entering an active live-fire training site that results in interruption of military training.
- (20) Bringing unauthorized persons into impact area hunting compartments (NA, SA, WRE, QR).
- (21) Not following regulations pertaining to non-hunting participants or guest hunters being within arm's length while hunting or within 10 feet while walking.
- (22) Failure to report a harvest to ODWC.
- (23) Hunting without the proper state or installation licensing.
- (24) Misuse of master lock access to Quanah Range. Permitting others to enter the range without properly using the lock. Accessing the range for other than hunting, fishing, or recreation use without approval to do so.

d. Permanent Revocations of Permits.

- (1) Shooting or attempting to shoot deer or elk out of season.
- (2) Shooting or attempting to shoot deer or elk at night.

- (3) Shooting turkeys from roost trees.
 - (4) Having explosives (other than legal ammunition) in a boat.
 - (5) Fishing with unauthorized equipment (trotlines, shockers, nets, etc.,).
 - (6) Willful destruction of property.
 - (7) Failure to report deer and elk harvest in iSportsman.
 - (8) Habitual violations (2 or more in a three-year period) during recreational use. Suspensions are not included in the three-year period.
 - (9) Spotlighting with a weapon on person or within vehicle.
 - (10) Shooting or attempting to shoot an endangered species/protected animal.
 - (11) Guests fishing, hunting, or recreating without a sponsor and/or a valid guest permit.
 - (12) Possessing, moving, or tampering with UXOs or military munition components.
- e. Other Violations. Other violations are evaluated based upon the seriousness of the offense, and privileges are suspended or revoked as recommended by Natural Resources, DES Law Enforcement Branch, and approved by the Garrison Commander.

Appendix C – Licensing Tables for Reference

Age	Installation Permit
Youth 9 – 15	Free iSportsman Permit
Youth 16-17	Free iSportsman Permit Elk Permit for Elk Hunting
Adult 18+	Annual Fish, Hunt, or Combo Permit Elk Permit for Elk Hunting

Activity	Installation Permit
Furbearer Hunters	iSportsman Hunt or Combo Permit
Big Game Deer Archery Deer Muzzleloader Deer Gun Elk Archery/Gun	iSportsman Hunt or Combo Permit Elk Permit for Elk Hunting
Small Game	iSportsman Hunt or Combo Permit
Birds Dove/Rail/Snipe Woodcock Teal/Canada Goose/Waterfowl	iSportsman Hunt or Combo Permit
Fishing	iSportsman Fish or Combo Permit
Spring Turkey (when applicable)	iSportsman Hunt or Combo Permit

Activity	Installation Permit	State Licenses
Fishing	Fishing or Combo	Fishing
Small Game Hunting	Hunting or Combo	Hunting or Combo & Method License
Waterfowl Hunting	Hunting or Combo	Hunting or Combo & HIIP/Duck Stamp & Method License
Deer Archery	Hunting or Combo	Hunting or Combo & Deer Archery License
Deer Gun	Hunting or Combo	Hunting or Combo & Deer Gun License
Elk Archery	Hunting or Combo & Elk Eligibility	Hunting or Combo & Elk Archery License
Elk Gun	Hunting or Combo & Elk Eligibility	Hunting or Combo & Elk Gun License
Furbearers (Bobcat, Otter, Beaver, etc.)	Hunting or Combo	Hunting or Combo & Furbearer License
Spring Turkey (when applicable)	Hunting or Combo	Hunting or Combo & Method License
Recreation (hiking, biking, ATV)	Recreation or Fishing or Hunting or Combo	
Scouting	Hunting or Combo	Hunting or Combo
Non-Hunting Participant	Hunting or Combo	Hunting or Combo
Firewood Collection	Firewood Daily Permit	
Youth Activities	Respective Youth Permit	Respective Youth Super License

*****In addition, users also need any age-appropriate state licenses and tags for the respective seasons. See ODWC annual hunting and fishing regulations for license and permit requirements.**

Appendix D

Quanah Range Access

D-1. Policy. This regulation governs the privileges of hunting, fishing, and other range recreation on the Fort Sill Military Reservation.

D-2. Directions to gain Quanah Gate access. Request access to Quanah Range in person at Building 1458 Sportsman Services.

1. Download the Master Lock Vault Enterprise app (there are other Master Lock apps; be sure you download the one named Master Lock Vault Enterprise).
2. The Organization ID is **FortSillHunting** (no spaces).
3. The email associated with your iSportsman account will be used to create your account. Natural Resources staff will create your account. You will receive an email from Master Lock Vault Enterprise with instructions for creating your account. Please look for this email, set up the account as soon as possible, and let the Natural Resources Branch know if you have any issues. The email invitation is time sensitive and does expire, so please complete the setup in a timely manner.
4. The email from Master Lock will have a temporary password for initial login.
5. Once you have the app and are added to the Fort Sill Hunting Program lock system, you will see the following locks when you open the app:
 - a. Twin Gates West A3C1T4
 - b. Twin Gates West A3C1T5— this gate is used to access Areas 01, 02, 03, 04, 05, 06, 07, 08, 09, 10, as well as all ponds associated with those areas.
6. Steps to unlock the lock:
 - a. Bluetooth must be turned on.
 - b. Open the app.
 - c. Select the associated lock.
 - d. Press any button on the lock (the buttons will turn blue when awake).
 - e. On the App, press the blue key next to the name of the lock to unlock the lock or select the lock and click the open lock command at the bottom of the screen.
 - f. The keys of the lock will turn green (App will say "Unlocked").

- g. You have 10 seconds to unlock the lock, or it will deactivate.
- h. Lock the lock after proceeding through gate (App will say "Locked").

7. ONLY ONE SPORTSMAN AT A TIME CAN PROCEED THROUGH GATE. EACH HUNTER MUST UNLOCK AND LOCK THE LOCK AND OPEN/CLOSE THE GATE. YOU MAY NOT LET OTHERS THROUGH OR UNAUTHORIZED PERSONS.

8. WHEN GROUPS OF SPORTSMEN PASS THROUGH THE GATE, EACH HUNTER WILL ACTUATE THE LOCK AND RELOCK THE LOCK. THE LAST HUNTER IN THE GROUP WILL THEN CLOSE AND LOCK THE GATE.

9. The Only exception to this is dependents under age 18 who are with their sponsor. The Master Lock system records who locks and unlocks the lock. This provides safety measures through tracking entrance and exit through Twin Gates.

10. The iSportsman related suspension for not following guidance provided in numbers 5 and 6 above will be no less than one year. Not following guidance from items 5 and 6 above could also result with infractions being issued from DES in relation to post security.

Glossary

Abbreviations

AR

Army Regulation

ATV

All-terrain Vehicle

DES

Directorate of Emergency Services

DPTMS

Directorate of Plans, Training, Mobilization and Security

DPW

Directorate of Public Works

EQD

Environmental Quality Division

INRMP

Integrated Natural Resources Management Plan

LETRA

Lake Elmer Thomas Recreation Area

NRB

Natural Resources Branch

ODWC

Oklahoma Department of Wildlife Conservation

POV

Privately Owned Vehicle

UTV

Utility Vehicle